

# Teacher's Guide Soccer Game

## GRAMMARACTIVE SOCCER GAME:

**Materials:** Soccer field template. You may either copy page onto a transparency or project soccer game onto screen/board directly from your computer.



### How to Play:

1. Notice that field consists of two teams with numbers.
2. The numbers are there to indicate the order of the game.
3. The starting team begins with their #1 player, which is closest to their defending goal.
4. The first team to go answers questions first.
5. For overheads- A small object (like a penny) is placed over player #1. For computer projector use mouse to track turns.
6. Teacher asks a pronoun question. *For example: "Name a pronoun which can be used as either a subject or an object?"* If the team/person answers correctly, the ball is passed to player #2. If the question is not correct, the opposing team may steal the ball. They have to answer the initial question correctly to obtain the steal.
7. When the ball is stolen (due to an incorrect response by the offense, then a correct response from the defense) the other team gains possession where the ball was. For example if the opposing player #2 has the ball, it then goes to #7 on the opposing team.
8. As each question is answered correctly, the ball progresses toward the opposing goal. So if the team at #7 answers the next question correctly, the ball progresses to #8. At this point, it is a shot on goal. If the answer is correct, the team scores. If not, the other team may answer correctly and block the shot.
9. Once a team has scored or the shot is blocked, the opposing team begins play at #1 again.
10. At the end of the game, the winning team receives raffle tickets.



# Soccer!

